

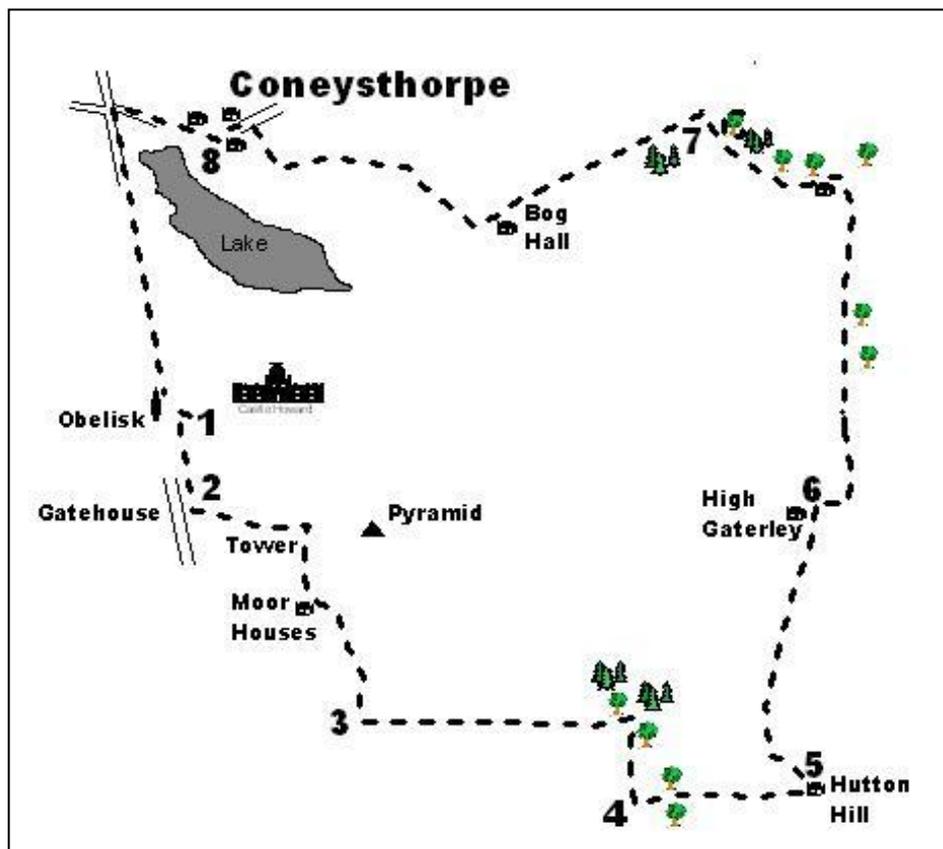
Walk for October

Castle Howard, Hutton Hill, High Gaterley, Coneysthorpe.

A lovely middle distance walk for early autumn, especially if you like to stay away from habitation. Until arriving at Coneysthorpe near the end, less than one house per mile is passed.

Castle Howard is just two miles south of Slingsby and is signposted at the crossroads at the top of the village. Park in the main car park after turning left at the obelisk.

Start — Castle Howard Main Car Park
Distance — 7 miles **Duration** — 3 hours



1. Turn left out of the car park staying on the wide left-hand verge under the mature trees heading in the direction of the gatehouse with the central archway over the road.
2. Just before reaching the gatehouse, turn left down the waymarked tarmaced lane. After passing houses on your right, the lane can be seen winding downhill. Stay on it as far as the first waymark signed Welburn and turn right along the path that passes to the left of the tower before descending steeply downhill. The path goes through the thick hedge then passes at an angle to the left of the farm buildings then along the side of the hedge on your right. Waymarks then guide you round the edge of the enclosed fields before emerging into open fields at a waymarked track.

3. Turn left and, with the village off to your right, stay on the track for some $\frac{3}{4}$ mile. The route passes through a gate then narrows as it dips into woods and meets another path at a waymark post. Turn right, rise out of the wood through a gate then continue with the hedge on your left until you reach another waymark post.
4. Turn left on the path marked "Huttons Ambo". The path descends sharply into the valley through a gate and down welcome walking boards. The ground is very soggy but head through the centre of the ruin, cross the bridge over the beck, through a field gate and climb the hill with the wood and fence on your left. From the top there are excellent views of the Derwent Valley and Wolds beyond. Carry on the plateau and reach the farm.
5. Walk straight ahead into the farmyard but before passing between two stone buildings go sharp left as shown on the waymark on the wall to enter a field which you cross at 11 o'clock. Go through into the next field and turn sharp left, go forward 100 yards then turn right and follow a track heading over the field next to the electricity pylon. With your next target of High Gaterley farm now directly ahead, continue downhill to the bridge over the beck, then climb to the right of the farm buildings, and after passing through a series of gates you emerge on to a stoned road.
6. Turn right then at the first waymark turn left on the track which follows an almost straight line for some $\frac{3}{4}$ mile before reaching a farm on the left, with a gate into woods ahead. Turn left and pass between the farmhouse and buildings to emerge on a path that bends along the base of the woods to your right.
7. At the end of the woods stay on the track as it bends to the left then gradually descends to reach farm buildings on the left. Stay on the track as it bends right then left and levels at a small bridge. Immediately before the bridge turn right with the beck on your left and follow the path, keeping the wood immediately to your left, until the path passes through a gate at the Treatment Works, where it joins a track across the field. Where this meets another track turn right towards the gates at the roadside. Turn left at the road and walk through Coneysthorpe village.
8. Passing out of the village stay on the left near the wall beside which a well-trodden path keeps you clear of traffic. At the crossroads turn left, passing the Great Lake and ponds to return to the Obelisk and left to the main Car Park.